Dear Parent and Junior Cyclist.

Thank you for your participation in the upcoming SXCC Junior Open (NAJRS).

Races are run in accordance with AusCycling Technical Regulations. Please refer to:

AusCycling Technical Regulations

Sign On

Sign on is at the club house adjacent to the start/finish line.

• Your Registration Pack includes race numbers and race chip.

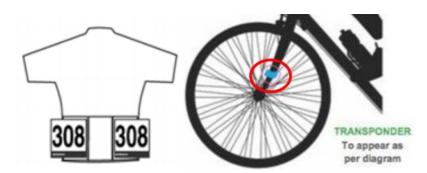
Roll-Out and Helmet Check

All riders must roll out their bikes and have their helmets checked before each race.

- Each bike MUST be rolled out at least 15 MINUTES PRIOR to the race.
- Roll-out is held near to the top of Track 1 next to Marshalling.

Preparation.

- Road Regulation: 1.02.03 effective 1/1/24. Brakes hoods must be parallel to the top tube when the handle bars are pointing straight ahead. i.e. they cannot be pointing inwards.
- Road Regulation: 1.02.04 effective 21/6/22. Maximum rim depth for all Juniors is 44mm with minimum of 16 spokes (deeper rims will not be permitted).
- Number and transponder placement (transponder on right or left side of front fork)



Roll-Out Procedure

- Show your race numbers pinned in position to the commissaire.
- Show your helmet (no visor attached) to the commissaire with the standards sticker visible.
- Select the hardest gear (large front ring and smallest cog at the rear).
- Riders placing 1st to 5th will be required to report for roll-out at the end of the race.
- Failure to complete roll-out may provide reason for relegation.
- Gears must be locked off to prevent a rider using a gear that would enable them to roll over the maximum roll out distance as detailed below:
 - U9, U11, U13 -5.50m
 - U15 6.10m
 - U17 7.00m

Individual Time Trial

- Only standard road bikes can be used.
- No time trial bikes or clip on bars are permitted

Warm Up

- No riders will be allowed on the track until advised by the Chief Commissaire.
- Track will be open for familiarisation as per the advertised race schedule.
- No warm-up will be allowed on the course while racing is in progress.
- If warming up in the car park or on local roads, please be careful and respect all road rules

Marshalling

- All riders are to be present at Marshalling 10 minutes prior to their race commencing having had their bikes rolled out.
- Marshalling area is restricted to Commissaires and riders only, except for participation, U9 and U11 riders where ONE guardian per rider is allowed.

Racing Rules

- Races are run in accordance with AusCycling Technical Regulations.
- All competitors to be at marshalling 10 minutes before their race at the junction of Tracks 1
 & 2, having completed roll out to be briefed by the Commissaire.
- Race distances may be shortened by the Chief Commissaire due to a number of circumstances to enable all races to be completed within the time schedule.
- Due to time constraints and safety concerns, lapped riders may be asked to retire from the race. Places will be awarded on the position held at the time of withdrawal.
- Once each competitor has crossed the finish line on their last lap they must turn up Track 1
 as the next race will be starting immediately after the last competitor finishes.
- The first five finishers in each race are required to roll out immediately after their race.
- Should races need to be combined for unforeseen reasons, to meet time constraints. Please take care when passing slower riders / grades.
- Commissaires may adjust race distances to ensure a separate finish for each division if 2 separate races are held at the same time.

Road Race Spares

- There will be no neutral spares all spares to be provided by the riders.
- Any change of spares must be undertaken by the rider (a parent may assist).
- There is no lap out for a mechanical, riders must chase back to the bunch.

Criterium Race Spares

- There will be no neutral spares all spares to be provided by the riders.
- Any change of spares must be undertaken by the rider (a parent may assist).
- Crit pits are marked on the map. This is the only place a competitor can take 1 lap out for mechanical reasons only.

100mtr Sprint Race

- This is a fun event and will give riders to demonstrate their sprint skills.
- Riders will start in heats with 1 foot on the ground and sprint for 100mtrs.
- Winners of the heats will progress to the final.

Presentation / Podium

- Presentations will be held as soon as practical after the event. The MC will advise when presentations will be held.
- All place getters must be in their cycling kit for the presentation.

Spectator area

Spectators must remain on the outside of the track behind the barriers at all times.

BBQ / Coffee Van

BBQ: Sausage sandwiches and bacon & egg rolls will be available from 8.00am to 2.00pm.
 Coffee and drinks are available on site.

Toilets

Toilets are at the club house. Please keep them clean.

Weather

 The event will proceed as planned unless the conditions are deemed to be unsafe by the Race Organiser and Chief Commissaire. Note: Refer to map below

Track 2 refers to 900m of Track 2 at Waratah Park
Track 3 refers to 1,500m of Track 3 at Waratah Park

Race Schedule

SXCC Junior Open: Saturday 2025				
U9 to U17 Individual Time Trial Start at minute intervals				
Approx. Start Time	Age Group	Track	Distance	
8:30:00	Tracks 2 & 3 open for warm	up		
8:50:00	Track closed	Marshalling for: U9 G & B		
9:00:00	U9G / U9B	2	1 lap (0.9km)	
	U11G	2	2 laps (1.8km)	
	U11B	2	2 laps (1.8km)	
	U13G	3	2 laps (3.0km)	
	U13B	3	2 laps (3.0km)	
	U15W	3	2 laps (3.0km)	
	U15M	3	2 laps (3.0km)	
	U17W	3	2 laps (3.0km)	
	U17M	3	2 laps (3.0km)	
11:15:00	ITT Finish			

U9 to U	17 Super Sprint - Heats	Each heat starts	ach heat starts 1 minute apart	
Approx. Start Time	Age Group	Track	Distance	
11:20:00	Track closed	Marshalling for all ages		
11:30:00	U9G / U9B	Main Straight	100mtr	
11:34:00	U11G	Main Straight	100mtr	
11:38:00	U11B	Main Straight	100mtr	
11:42:00	U13G	Main Straight	100mtr	
11:46:00	U13B	Main Straight	100mtr	
11:50:00	U15W	Main Straight	100mtr	
11:55:00	U15M	Main Straight	100mtr	
12:00:00	U17W	Main Straight	100mtr	
12:05:00	U17M	Main Straight	100mtr	
12:10:00	Super Sprint Heat Finish			

U9 to U17 Super Sprint - Final		Each final starts 1 minute apart	
Approx.			
Start	Age Group	Track	Distance
Time			
12:15:00	U9G / U9B	Main Straight	100mtr
12:16:00	U11G	Main Straight	100mtr
12:17:00	U11B	Main Straight	100mtr
12:18:00	U13G	Main Straight	100mtr
12:19:00	U13B	Main Straight	100mtr
12:20:00	U15W	Main Straight	100mtr
12:21:00	U15M	Main Straight	100mtr
12:22:00	U17W	Main Straight	100mtr
12:23:00	U17M	Main Straight	100mtr
12:24:00	Super Sprint Final Finish		

U9 to U	17 Kermese		
Approx.			
Start	Age Group	Track	Laps
Time			
12:35:00	Track closed	Marshalling for U9 G & B	
12:45:00	U9G / U9B	2	3 laps
12:53:00	U11G	2	5 laps
13:07:00	U11B	2	5 laps
13:20:00	U13G	3	7 laps
13:42:00	U13B	3	7 laps
14:02:00	U15W	3	10 laps
14:29:00	U15M	3	10 laps
14:53:00	U17W	3	13 laps
15:27:00	U17M	3	13 laps
15:57:00	Kermese Finish		

Note: Refer to map below

Track 2 refers to 900m of Track 2 at Waratah Park
Track 3 refers to 1,500m of Track 3 at Waratah Park

Race Schedule

SXCC Junior Open: Sunday 2025			
U9 to U17 Crits			
Approx.			
Start	Age Group	Track	Distance
Time			
7:30:00	Tracks 2 & 3 open for warm	up	
7:40:00	Track closed Marshalling for: U13G		
7:50:00	U9G / U9B	2	6 mins + 1 lap
8:02:00	U11G	2	7 mins + 2 laps
8:15:00	U11B	2	7 mins + 2 laps
8:28:00	U13G	2	10 mins + 2 laps
8:43:00	U13B	2	10 mins + 2 laps
8:58:00	U15W	2	15 mins + 2 laps
9:17:00	U15M	2	15 mins + 2 laps
9:36:00	U17W	2	19 mins + 2 laps
9:59:00	U17M	2	19 mins + 2 laps
10:22:00	Criteriums Finish		

U9 to U	17 Road Races		
Approx. Start Time	Age Group	Track	Distance
10:40:00	Track closed	Marshalling for: U9	
10:50:00	U9G / U9B	2	3 laps (2.7km)
10:59:00	U11G	2	4 laps (3.6km)
11:10:00	U11B	2	4 laps (3.6km)
11:21:00	U13G	3	10 laps (9.0km)
11:40:00	U13B	3	10 laps (9.0km)
11:57:00	U15W	3	12 laps (18.0km)
12:35:00	U15M	3	12 laps (18.0km)
13:08:00	U17W	3	21 laps (31.5km)
14:07:00	U17M	3	21 laps (31.5km)
15:00:00	Racing Finishes - Thank yo	u everyone!!	

Map Key

- 1 = Track Crossing to Registration / Canteen
- 2 = Start / Finish
- 3 = Track Crossing to Rollout / Marshalling
- 4 = Track exit
- 5 = Crit Pit

